## BEGINNERS' TASTER 3 SESSION COACHING COURSE

## SESSION 1 ( 90 mins)

- General welcome, introduction to club \& people (5 mins)
- Standard croquet: 2 balls each compared to one ball
- Order of hoops
- Hoop Running (25 mins.)
- Stance, Grip \& Swing
- Demonstration and exercise to run a straight hoop
- Demonstration and exercise to run an angled hoop
- Demonstration and exercise to run 6 hoops, plus hit peg, counting shots taken
- The Roquet ( 15 mins .)
- Demonstrate it is not necessary to hit ball square on
- Practise in pairs about 6 yards apart hitting ball lying between the two students
- The Croquet Stroke (as appropriate to one-ball)
- The Drive ( 45 mins.)
- Demonstrate normal, straight croquet stroke with medium strength
$>$ Stance, grip, eyes on ball, head down, swing through
$>$ Make stroke by following through and estimating ratio (approx. 1:4)
- Individual practise
- Demonstrate a practical use for this shot
$>$ Take position on boundary in front of hoop to be run
$>$ Roquet ball
$>$ Line up and drive front ball past hoop, approaching hoop with back ball
$>$ Run hoop
$>$ Roquet awaiting reception ball
- Demonstrate again, this time explain splitting the angle


## SESSION 2 ( 90 mins)

- Recap of session 1 (10 mins)
- The Croquet Stroke (continued)
- Split Croquet Strokes (15 mins.)
- Demonstrate relatively straightforward split drive shot
$>$ Choose targets on lawn and explain it is possible to place the croqueted ball close to one target and the striker's ball close to another target
$>$ Demonstrate shot explaining that
- When splitting the angle, a lesser ratio is achieved with a greater angle of split
- To trust the striker's ball to get to its destination without guiding it with the mallet
> Individual practise with nominated hoops as targets
- Ask students what they have noticed about the relative distances travelled by the 2 balls in a split shot compared to a straight croquet shot
- Demonstrate using an angle of about 20 degrees and one of about 45 degrees (as the angle increases the striker's ball travels further while the croqueted ball travels less)
- Group practise using furniture on lawn as targets
- Thin Take-Offs ( 15 mins.)
- Explain the need at times to have the croqueted ball roughly where it is whilst sending the striker's ball to some other point on the lawn
- Show students the tangent/arrow head methods
- Practise in pairs
- Exercise ( 15 mins ): Round the Clock from 2 metres $/ 6 \mathrm{ft}$.
- Rushes
- Straight Rushes (20 mins.)
- The importance of taking croquet in front of hoop
- Demonstrate with 2 balls on foot apart aiming at a hoop
- Demonstrate a rush of a different strength to bring out the point that a rush may be employed for short distances as well as long ones, emphasising
$>$ Take stance for a normal drive
$>$ Take a small step back of a few inches
$>$ Hit the ball at the bottom of the swing or very slightly on the up
$>$ Keep head down, not lifting head to see where it goes
$>$ Follow through
- Demonstrate standing too close and making it jump
- Students to pair up with 3 balls between 2 and practise straight rushes to each other, gradually standing further apart
- Cut Rushes (10 mins.)
- State that very few rushes will be absolutely straight and that there is a need to cut the ball to the desired target
- Suggest that a ball needs to be rushed to the right a few feet and get students to volunteer where the roqueted ball should be struck
- Place another ball in contact with this spot to indicate where the striker's ball should be aimed
- Remove this ball, stalk this point and play stroke
$>$ State that cutting a ball requires extra strength to move it the same distance as hitting it in the centre
$>$ Some people may still mistakenly feel that the position of the striker's ball is relevant after this stroke; emphasise that it is a ball in hand to be picked up for the croquet stroke
- Students to practise cut rushes with balls placed about one foot apart and only gently angled cuts to be practised, initially, to hoops


## SESSION 3 (90 mins)

- Recap of $1^{\text {st }}$ two sessions ( 10 mins )
- Demonstrate how to start a game
- $2 \times 13$-pt. games of one-ball (40 mins. each)

